

DS4 / Spring 2016
Week 11
9 May

Wednesday May 11

Unit 17 review

Monday May 16

Unit 18 design studio

Wednesday May 18

Unit 18 review

11:30-12:30 Full group in GD Commons

12:30-4:20 Individual meetings

Wednesday May 25

Juniors end-of-year review

We began the semester by asking you to ask questions.

This weekend, set aside some time away from distractions to think about those questions in relation to your own progress this semester.

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What's working?

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What do you consider to be your strongest accomplishments as a designer so far?

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What are your biggest challenges moving forward?

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Where do you need help?

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What inspires you?

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What are your hopes for moving forward?

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How have your design values evolved?

This kind of awareness is crucial to any creative practice.

An essential part of becoming a designer is recognizing the importance of reflection and self-evaluation.

Ideally, it's a continuous part of your growth process, in school and beyond.

Unit 18

Task

Design an outward-facing expression of your reflective process.

Form

A print product

An on-screen experience

An object

Function

You are making a practical but expressive tool that you will use to facilitate your end-of-year discussions.

Audience

Community (GD Commons, 5/18, 11:20am)

+

Your instructor (5/18)

+

Your end-of-year review (5/25)

